

Constraint-Based Specifications for System Configuration

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Overview

- Cloud and IaaS configuration
- State-of-the-art: Declarative languages
- Modelling an IaaS problem
- Solving with CSP
- Future work: Semantics, usability, advanced features

Configuration Errors Matter



Service disruption events by most likely cause at one of Google's main services, over 6 weeks (2009)

The Datacenter as a Computer: An Introduction to the Design of Warehouse-Scale Machines, Hoelzle & Barroso, 2009.



Cloud Computing = Platform as a Service (PaaS)



e.g. Amazon S3, Google AppEngine. Not off-site VMware or Xen. Why? Because individual cloud machines are not meant to be reliable.



Infrastructure as a Service (laaS)

Traditional

laaS



- Saves on infrastructure costs (both CapEx and OpEx)
- VMware is used by 98% of Fortune 500 companies
- Can even move running VMs in near-realtime



Configuration – solutions?

Rise of declarative tools for UNIX:

- LCFG (1993, Anderson, University of Edinburgh)
 - configures your DICE machine!
- Cfengine (1993, Burgess, Oslo University College)
- Bcfg2 (2004, Desai, Argonne National Laboratory)
- Puppet (2005, Kanies, Independent)



Puppet

- Used at major web companies: Twitter, match.com, Zynga
- Open Source (GPL)
- Configures UNIX-like systems, abstracting over differences
- Declarative language. For example, we write

```
package {'apache':
    ensure => installed
  }
instead of
```

```
sudo apt-get -y install apache
```



What's Missing?

- Constraints!
- The ability to *verify* that a configuration conforms to a model
- The ability to *infer* valid configurations from a model
 - Much more powerful
 - Now required for IaaS and cloud-scale systems, as the problems are too time-consuming for humans to solve.
- Let's look at an example...



Some laaS Problems in the Enterprise

- How can we assign VMs to physical machines?
 - With CPU, RAM, I/O requirements
 - With co-location requirements (*e.g.* distribute redundant VMs)
 - In Compliance (e.g. following credit card data rules)
 - Following Firewall rules (or changing them)
- How can we optimise:
 - The VM assignments above
 - Latency between pairs of machines
 - Power consumption
 - Licensing (*e.g.* per-CPU)
 - Robustness (*e.g.* redundancy)
 - Performance (*e.g.* database cache)
 - SLAs (e.g. minimise cost of violation)



Example: Problem

- Service–Machine Allocation
- 4 Services
- 3 Machines
- Each machine has a fixed:
 - Scalar amount of RAM
 - *Scalar* number of CPUs
 - *Boolean* set of capabilities (*e.g* RAID5, Gigabit Ethernet)
- Each service has fixed requirements over these values
- **Q**: Which services run on which machines?

Existing Machine Capabilities

	-	
Machine	Capability	MachineCapabilities
Monster	IsIISEnabled	0
Monster	IsSQLEnabled	1
Monster	HasDualProc	1
Monster	HasQuadProc	1
Monster	HasRAID5	1
Monster	HasGigEther	0
Chatter	IsIISEna bled	1
Chatter	IsSQLEnabled	0
Chatter	HasDualProc	0
Chatter	HasQuadProc	0
Chatter	HasRAID5	0
Chatter	HasGigEther	1
Typical	IsIISEnabled	0
Typical	IsSQLEnabled	0
Typical	HasDualProc	1
Typical	HasQuadProc	0
Typical	HasRAID5	1
Typical	HasGigEther	0

Existing Machine Metric

Machine	Metric	MachineMetric		
Monster	Memory	16384		
Monster	CPU	12		
Chatter	Memory	1024		
Chatter	CPU	2		
Typical	Memory	2048		
Typical	CPU	3		

Microsoft Solver Foundation - http://www.solverfoundation.com/

Service Minimum Requirement (Capabilities)

Service	Capability	ServiceCapabilities
Omniscient	IsIISEnabled	0
Omniscient	IsSQLEnabled	1
Omniscient	HasDualProc	0
Omniscient	HasQuadProc	0
Omniscient	HasRAID5	1
Omniscient	HasGigEther	0
FrontEnd	IsIISEnabled	1
FrontEnd	IsSQLEnabled	0
FrontEnd	HasDualProc	0
FrontEnd	HasQuadProc	0
FrontEnd	HasRAID5	0
FrontEnd	HasGigEther	1
Industrious	IsIISEnabled	0
Industrious	IsSQLEnabled	0
Industrious	HasDualProc	1
Industrious	HasQuadProc	0
Industrious	HasRAID5	0
Industrious	HasGigEther	0
Schizoid	IsIISEnabled	0
Schizoid	IsSQLEnabled	0
Schizoid	HasDualProc	1
Schizoid	HasQuadProc	0
Schizoid	HasRAID5	0
Schizoid	HasGigEther	0

Service Minimum Requirement (Metric)

Service Metric		ServiceMetric		
Omniscient	Memory	4096		
Omniscient	CPU	6		
FrontEnd	Memory	512		
FrontEnd	CPU	1		
Industrious	Memory	512		
Industrious	CPU	1		
Schizoid	Memory	1024		
Schizoid	СРО	2		



Example: Specification (Classes)





```
component Machine {
    var cpu as int;
    var memory as int;
}
```

```
component Service {
   var required_cpu as int;
   var required_memory as int;
   var runs_on as ref Machine;
}
```

. . .



```
component FrontEnd extends Service {
   where required_cpu == 1;
   where required_memory == 512;
   where required_capabilities == {IsIISEnabled, HasGigEther};
}
```

. . .



```
root component System {
    var typical as Typical;
    var monster as Monster;
    var chatter as Chatter;
```

```
var front_end as FrontEnd;
var omniscient as Omniscient;
var industrious as Industrious;
var schizoid as Schizoid;
```

}

. . .



```
var machines as (ref Machine)[3];
var services as (ref Service)[4];
foreach(m in machines, s in services where s.runs_on == m)
{
    sum(s.required_cpu) <= m.cpu &&
    sum(s.required_memory) <= m.memory &&
    s.required_capabilities in m.capabilities;
}
```



Example: Specification (Instances)





Constraint-Satisfaction Problem (CSP)

- Closely related to SAT and SMT solvers.
- Problem is described as a sets of variables, domains, and constraints.
- Everything is finite complete, decidable. *Very desirable properties.*
- Modern solvers also support optimisation, local search, and soft constraints.
- *N*-queens problem: or Sudoku:



The Code Project

8	6				9	4	7	
			5	3	4			
1			8	7				9
		1	9	8		7		
			7		2			
		7		4	5	3		
6				5	1			8
			4	9	8			
	9	8	2				4	5

http://radialmind.blogspot.com



Auto-Generated CSP Code (MiniZinc)

/* variables */ var int : root_typical_cpu; var int : root_typical_memory; var int : root monster cpu; var int : root_monster_memory; var int : root chatter cpu; var int : root chatter memory; var int : root_front__end_required__cpu; var int : root front end required memory; var int : root omniscient required cpu; var int : root omniscient required memory; var int : root_industrious_required__cpu; var int : root_industrious_required__memory; var int : root schizoid required cpu; var int : root_schizoid_required__memory; var {1, 2, 3} : root front end runs on: var {1, 2, 3} : root_omniscient_runs__on; var {1, 2, 3} : root_industrious_runs_on; var {1, 2, 3} : root schizoid runs on; /* constraints */ /* System */ constraint (((((bool2int((root front end runs on = 2)) * root front end required cpu) + (bool2int((root omniscient runs on = 2)) * root_omniscient_required__cpu)) + (bool2int((root_industrious_runs_on = 2)) * root_industrious_required__cpu)) + (bool2int((root_schizoid_runs_on = 2)) * root_schizoid_required__cpu)) <= root_monster_cpu);</pre> /* System */ constraint (((((bool2int((root front end runs on = 2)) * root front end required memory) + (bool2int((root omniscient runs on = 2)) * root omniscient required memory)) + (bool2int((root industrious runs on = 2)) * root industrious required memory)) + (bool2int((root schizoid runs on = 2)) * root_schizoid_required__memory)) <= root_monster_memory);</pre> /* System */ constraint (((((bool2int((root_front_end_runs_on = 1)) * root_front_end_required_cpu) + (bool2int((root_omniscient_runs_on = 1)) * root_omniscient_required__cpu)) + (bool2int((root_industrious_runs__on = 1)) * root_industrious_required__cpu)) + (bool2int((root_schizoid_runs__on = 1)) * root_schizoid_required__cpu)) <= root_typical_cpu);</pre> /* System */ constraint (((((bool2int((root front end runs on = 1)) * root front end required memory) + (bool2int((root omniscient runs on = 1)) * root omniscient required memory)) + (bool2int((root industrious runs on = 1)) * root industrious required memory)) + (bool2int((root schizoid runs on = 1)) * root_schizoid_required__memory)) <= root_typical_memory);</pre> /* System */ constraint (((((bool2int((root front end runs on = 3)) * root front end required cpu) + (bool2int((root omniscient runs on = 3)) * root_omniscient_required__cpu)) + (bool2int((root_industrious_runs_on = 3)) * root_industrious_required__cpu)) + (bool2int((root_schizoid_runs_on = 3)) * root schizoid required cpu)) <= root chatter cpu);</pre> /* System */ constraint (((((bool2int((root front end runs on = 3)) * root front end required memory) + (bool2int((root omniscient runs on = 3)) * root_omniscient_required_memory)) + (bool2int((root_industrious_runs_on = 3)) * root_industrious_required_memory)) + (bool2int((root_schizoid runs_on = 3)) * root schizoid required memory)) <= root chatter memory);</pre> /* Typical */ constraint ((root_typical_cpu = 3) /\ (root_typical_memory = 2048)); /* Monster */ constraint ((root monster cpu = 12) /\ (root monster memory = 16384)); /* Chatter */ constraint ((root_chatter_cpu = 2) /\ (root_chatter_memory = 1024)); /* FrontEnd */ constraint ((root front end required cpu = 1) /\ (root front end required memory = 512)); /* Omniscient */ constraint ((root_omniscient_required__cpu = 6) /\ (root_omniscient_required__memory = 4096)); /* Industrious */ constraint ((root_industrious_required__cpu = 1) /\ (root_industrious_required__memory = 512)); /* Schizoid */ constraint ((root schizoid required cpu = 2) /\ (root schizoid required memory = 1024));

solve satisfy;



CSP Solution

- Used the *Gecode* CSP Solver, which supports:
 - Backtracking search
 - Local search
 - Optimisation functions
 - Decision heuristics
- Takes < 400ms (hard to benchmark tiny problems)
- Lets show the solution visually...



Example: Problem (Instances)





Example: Solution (Instances)





On-Going & Future Work

- Formally defined semantics for the configuration language, including:
 - Refinement Types (*e.g.* x:int where x > 4)
 - Optimisation Functions
 - Soft Constraints (Preferences)
- Minimum-change goal (for Re-Configuration)
- Usability
- Generate *Puppet* code using templates



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- Modelling an IaaS problem
 - New declarative language
- Solving with CSP
 - Using the Gecode solver
- Future work
 - Semantics, usability, advanced features